

2007 HILLSBORO SPRING BLAST TOURNAMENT RULES

Format

This is an OYSA/USYSA sanctioned tournament. All teams and players are required to be registered by OYSA, a USYSA affiliate and must have a completed roster demonstrating compliance before the first game.

Registration

You need to check-in your team at the registration/information tent, located at Hare Field (U11-U14) or Orenco Elementary school (U10), no later than 1 hour before your first game. At check-in, you must submit a final roster, show state approved player, show medical release forms, and approved travel papers if traveling from out-of-state. Your team must be affiliated with USYSA through your state youth soccer association. The roster must contain the first and last name of each player, their date of birth and shirt number, (no duplicate shirt numbers). Numbers are not required at the U10 level. It must also have the full name of any coach or manager who will be on the sidelines with the team. No roster changes can be made after the first game.

Rosters

U10 Teams may register a maximum of fourteen (14) players and use up to five guest players.

U11-U14 teams may register a maximum of 18 players and use up to five guest players.

All players must be registered with a member of USYSA, which is affiliated, directly or indirectly, with FIFA.

Player Ages

All age groups are based on 2006-2007 age groups.

U10 Born 8/1/1996 to 7/31/97

U11 Born 8/1/1995 to 7/31/96

U12 Born 8/1/1994 to 7/31/1995

U13 Born 8/1/1993 to 7/31/1994

U14 Born 8/1/1992 to 7/31/1993

Game Start

All games will start at the scheduled time. The minimum number of seven (7) players on the field will be required to start the game. Failure of a team to start the game within ten (10) minutes of the scheduled kickoff will result in the game being forfeited with the other team receiving 8 total points.

Referees will do a mandatory equipment check before every game. Shin guards covered by socks are mandatory in any OYSA-sanctioned game. No Jewelry will be allowed to be worn by any player on the field. Medic alert bracelets are the exception, but must be taped. All jerseys must be numbered and verified with the number listed on the roster.

Lengths of Games (and ball sizes)

In all rounds,

U10 will be 50 minutes (two 25 min halves)

U11 - U14 will be 60 minutes (two 30 min halves).

The half-time interval is 5 minutes, subject to reduction by the referee to keep the tournament on schedule.

U10 through U12 will use size 4 game balls.

U13 and above will use size 5 game balls.

Game balls will be provided by the tournament.

If any semifinal, final, or third place games end in a draw,

The game will be decided by the tie-breaker procedure of penalty kicks prescribed by FIFA (kicks from the penalty mark). In order to keep the tournament on schedule, the tournament director/cup coordinator may designate a different time and place for the penalty kicks. Only players on the field at the end of the game may participate.

Scoring

Scoring during the tournament will be based on the following system:

| | |
|----------------|-------------------------------|
| Win | 6 points |
| Tie | 3 points |
| Loss | 0 points |
| Shutout | 1 point |
| Goals | 1 point for each goal up to 3 |

Tie Breakers

If two teams are tied in points after the preliminary round, the following tie breakers will be used:

1. Head to Head results
2. Goals differential. Maximum difference allowed is 4 per game.
3. Least number of goals allowed.
4. Least yellow / red card points (1 point per yellow card, 3 points per red card)
5. Penalty kick shootout.

If three or more teams are tied at the end of the preliminary round, the tie breaker criteria listed will be used in order shown, beginning at #2, to either advance or eliminate one team. The remaining teams will then be compared, beginning again with criteria #2.

Laws of the Game

FIFA laws of the game will apply as modified by USYSA and OYSA as described herein. Only the Tournament Director or Referee Coordinator may alter the time of game play.

Spectator Areas

Fans will sit on the opposite side of the field, away from the teams. Spectators must be at least two (2) yards back from the touchlines, and cannot be anywhere along the goal lines.

Cautions (Yellow Cards) or Ejections (Red Cards)

A player who has received an ejection must leave the field immediately and cannot be replaced. If the ejected player leaving the field causes their team to fall below seven players on the field, the game is over and will be recorded as a loss by forfeit. A player or coach issued two yellow cards in a single game will have the cautions recorded as an ejection. Once the player has been ejected, that player cannot return to that game and cannot play in the next scheduled game. An ejected coach must leave the site and cannot be present for the team's next game. All yellow and/or red cards will be reported to the team's home state or national association.

Equipment

All game balls will be provided by Hillsboro Soccer Club and must be returned to the center referee at the completion of each game. Teams are required to have two distinct uniform colors and in the event of a conflict the home team must change their uniform. The first team listed on the schedule is considered the home team.

Substitutions

Free substitution will be allowed for all age groups, with the referee's permission, on any dead ball. A referee may deny a substitution request if the referee considers the request to be an intentional plan to disrupt the play or as an attempt to run off an excessive amount of time

Appropriate Conduct

Dissent (by word or action), offensive, insulting or abusive language, or other threatening or insulting words or gestures by a coach, player, or spectator directed toward another player, opponent, game official, or spectator will not be tolerated under any circumstances.

The coach is responsible for the misconduct of the team's coaches, managers, players, and spectators whether or not the coach has participated in or encouraged the misconduct.

Protests

All referee judgements are final and are non-appealable. No appeals will be allowed.

ALCOHOLIC BEVERAGES and TOBACCO PRODUCTS ARE PROHIBITED.

Field Marshal

There will be a Field Marshall present at each location. If you have any questions or need assistance at any time, please contact the site Field Marshall. The Field Marshall will assist in coordinating response for major medical emergencies. The Field Marshall will have contact with the tournament headquarters.

Division Play

First-Aid kits will be available by contacting the Field Marshall or referee tent at each field. Please contact the Field Marshall for serious injuries as soon as possible.

Restrooms and Trash

All locations have portable restrooms available for your convenience. Garbage cans are available at all sites and we ask for your assistance in using them. Please pick up after your teams at the end of each game – keep the field areas looking great, as we are all guests at the fields